

Chapter 1:

Introduction to DSP

(Digital Signal Processing)

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Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

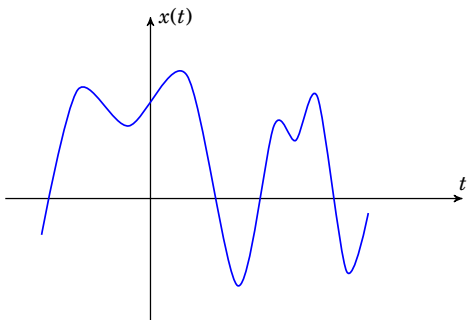
Example: EEG pre-processing

Subject objectives and structure

DSP Technology

What is a signal?

- ▶ A signal is represented by a function x of independent variable t , that is $x(t)$. If the domain of t is the real line \mathbb{R} then $x(t)$ is called a **continuous-time signal** or analog signal.



What is a signal?

What is a system?

Signal Processing

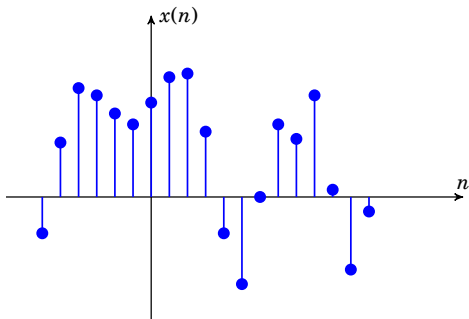
Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

- If the domain is the set of integer number \mathbb{Z} then $x(t)$ is called a **discrete-time signal** and is normally written as $x(n)$ where n is a positive integer number. In this case, the discrete-time signal is a sequence of values $\{\dots, x_0, x_1, x_2, \dots, x_k, \dots\}$.



What is a signal?

What is a system?

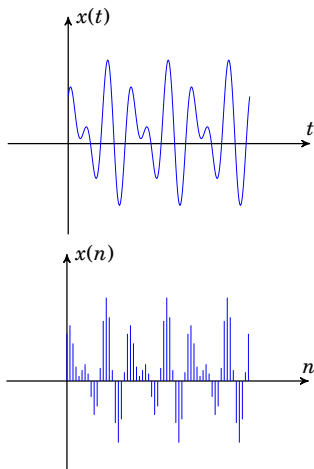
Signal Processing

Applications of
DSPExample: EEG
pre-processingSubject objectives
and structure

DSP Technology

Types of Signals

► Periodic signal



What is a signal?

What is a system?

Signal Processing

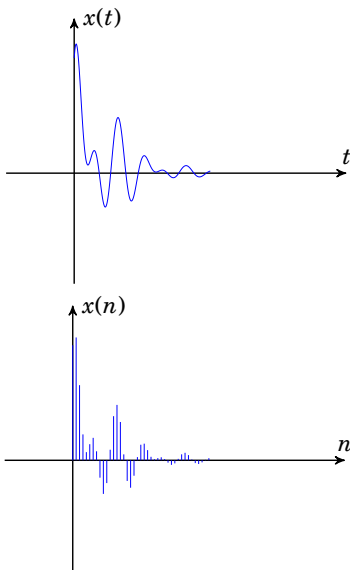
Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

► Energy signal



What is a signal?

What is a system?

Signal Processing

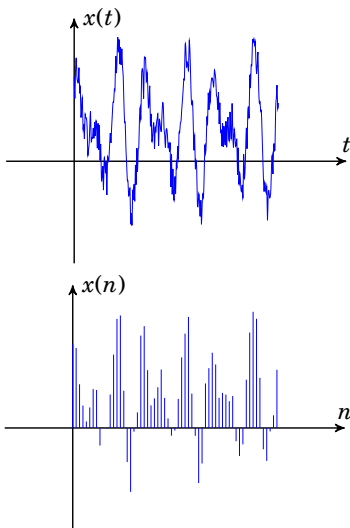
Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

► Random signal



What is a signal?

What is a system?

Signal Processing

Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

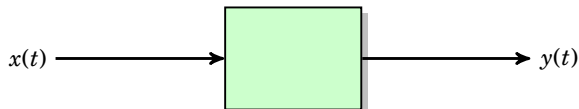
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Subject objectives and structure

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What is a system?

- ▶ Signals often pass through electric circuits (mechatronic systems, or physical systems...) to produce an output signal
- ▶ Systems: physical system, mechatronic system, production-line system, chemical reaction, ...
- ▶ System model: describes the relationship between inputs and outputs as mathematical equations



- ▶ $x(t)$: input signal
- ▶ $y(t)$: output signal
- ▶ The model contains all characteristics of a physical system, such as: linearity, time-invariance, stability, causality.

What is a signal?

What is a system?

Signal Processing

Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

Signal Processing

- ▶ We're particularly interested in systems which we design
- ▶ signal processing: we want to design a system to extract meaningful information of the input signal $x(t)$
- ▶ Definition of signal processing from the IEEE Signal Processing Society.
- ▶ We only concentrate on a typical area of signal processing, called **filtering**. A filter **suppresses** unwanted components (interference) out of a signal.

What is a signal?

What is a system?

Signal Processing

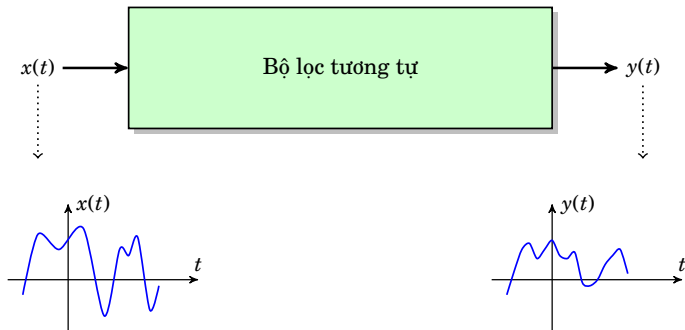
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Example: EEG pre-processing

Subject objectives and structure

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- ▶ The concept of filter was well developed around the time of the World War II, called **analog filtering**.



What is a signal?

What is a system?

Signal Processing

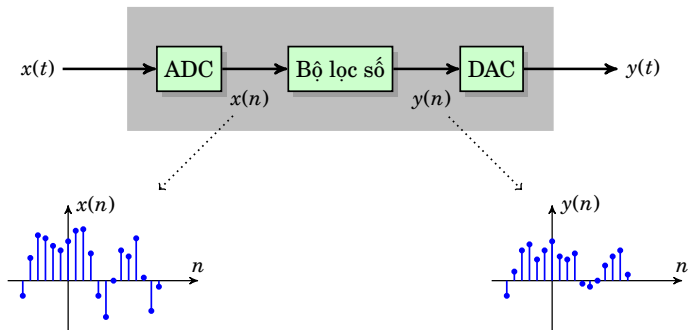
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DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

- In the 60's of the last century, researchers used computers to convert the analog filters into **algorithms** so that the computers could execute. These algorithms are called **digital filters**.



What is a signal?

What is a system?

Signal Processing

Applications of
DSPExample: EEG
pre-processingSubject objectives
and structure

DSP Technology

Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

Applications of Digital Signal Processing

- ▶ Space: Image compression, Image quality improvement, Analysis smart sensors by radiosondes...;
- ▶ Medicine: medical imaging (CT,MRI, ultrasound, ...), EEG, ECG, ...; storage and medical information retrieval;
- ▶ Commerce: Image/audio compression, film special effects, video-conferencing, ...;
- ▶ Telephone: Voice/data compression, echo cancelation, signal multiplexing, filtering, ...;
- ▶ Military: radar, sonar, navigation, secure communication;
- ▶ Industry: mineral exploitation, process monitoring and control, quality inspection, CAD design, ...;
- ▶ Science: Earthquake measurement/analysis, data acquisition, spectral analysis, modeling and simulation.
(YouTube clip about applications of signal processing)

What is a signal?

What is a system?

Signal Processing

Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

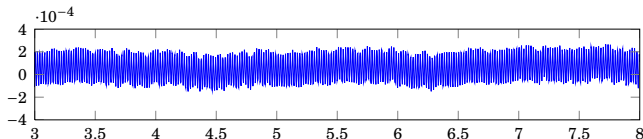
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Subject objectives and structure

DSP Technology

Example: EEG pre-processing

- ▶ Electroencephalogram (EEG) signal: measured in Volt; Sampling rate 256 Hz, with 2048 samples.



- ▶ It can be seen clearly that, we can't extract the meaning information from the signal because of effect of the powerline frequency of 50 Hz.

What is a signal?

What is a system?

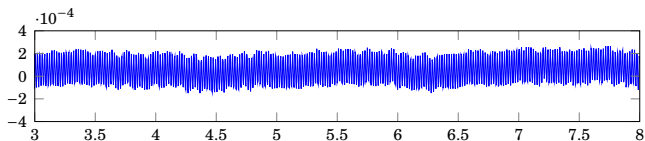
Signal Processing

Applications of
DSP

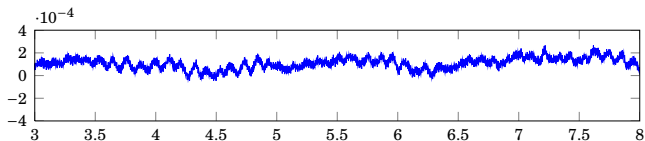
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pre-processing

Subject objectives
and structure

DSP Technology



- ▶ The 50 Hz frequency was suppressed by a 50-Hz band-stop filter.



What is a signal?

What is a system?

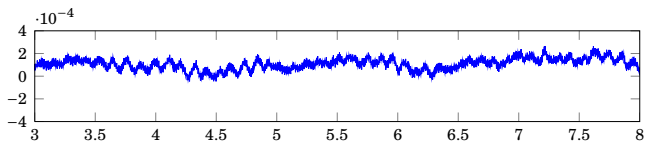
Signal Processing

Applications of
DSP

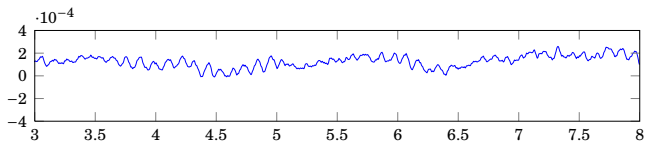
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pre-processing

Subject objectives
and structure

DSP Technology



- ▶ Brain signals normally have frequencies of interest only up to 70 Hz. Frequencies above 70 Hz can be removed by passing the signal through a low-pass filter with the cutoff frequency of 70 Hz.



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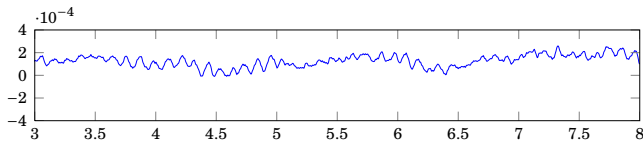
What is a system?

Signal Processing

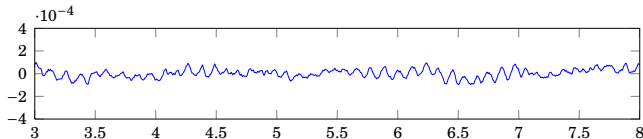
Applications of
DSPExample: EEG
pre-processingSubject objectives
and structure

DSP Technology

- ▶ Moreover, trends in the EEG signals (as upward, downward, slip-up, slip-down...) are often at low frequencies



- ▶ The trends are removed by using a high-pass filter with the cutoff frequency of 1 Hz.



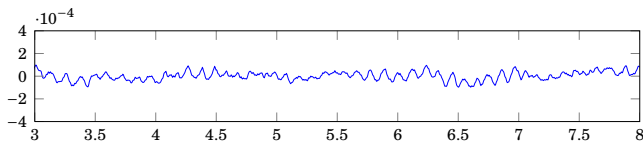
What is a signal?

What is a system?

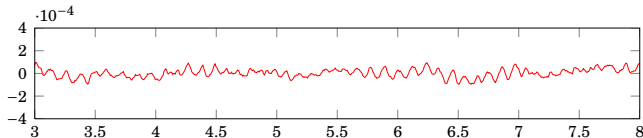
Signal Processing

Applications of
DSPExample: EEG
pre-processingSubject objectives
and structure

DSP Technology



- ▶ Since the filtered signal has frequencies up to 70 Hz, while the sampling rate is 256 Hz, we can re-sample the signal so as to have the sampling rate to 140 Hz (twice the highest frequency of 70 Hz) by a multi-rate filter to reduce the number of samples, hence improve the processing time on the signal.
- ▶ In the example, the original signal has 2048 samples and the re-sampled signal has only 1120 samples.



Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

Subject objectives and structure

Objectives:

1. Analyze the filtering role of a linear time-invariant (LTI) discrete-time system;
2. Study **design methods** for LTI filters which satisfy given frequency requirements.

Structure:

- ▶ Low-pass, high-pass, band-pass and band-stop filters will be studied in Chapter 5 (IIR Filter Design) and Chapter 6 (FIR Filter Design);
- ▶ Multi-rate filters will be studied in Chapter 7.

What is a signal?

What is a system?

Signal Processing

Applications of
DSP

Example: EEG
pre-processing

**Subject objectives
and structure**

DSP Technology

Content

What is a signal?

What is a system?

Signal Processing

Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

Digital Signal Processing Technology

- ▶ Nowadays, we have designed small computers specialize in signal processing that are better, cheaper than normal computers. The computers are called **Digital Signal Microprocessors** ($DS\mu P$)
- ▶ Digital Signal Processing $DS\mu P$ is a special microprocessor which is designed to optimally execute a numerous number of complicated operations that was very useful to solve signal processing algorithms. The basis operators are **multiply-accumulate**. Moreover, $DS\mu P$ need to read input data and write output data quickly because of time-response. In conclusion, if we want to have a good $DS\mu P$, it must have a suitable structure and be different from normal microprocessors.

What is a signal?

What is a system?

Signal Processing

Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

- ▶ DS μ P's mostly execute operations with Fixed Point, because the structure of multiplier is quite simple but calculate quicker than Floating point. Moreover, the calculations with Fixed point have an acceptable accuracy for most of the applications in the field of Digital Signal Processing. Absolutely, in some special cases required high computing accuracy, we must use a DS μ P with Floating point such as microprocessor TMS320C67x made in Texas Instruments
- ▶ Devices used DS μ P as modem, mobile phone, TV, the most important factor is processing speed. Normally, programs often run a few hundred line containing loops. To ensure quality of system, coders use Assembly programming language and analysis below by below system operations to control the program. However, if DS μ P have a complicated structure, it's really difficult to optimize program so manually. In that cases, we can

What is a signal?

What is a system?

Signal Processing

Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

use C/C++ to code, and hope that C/C++ compiler will give us a good result. Furthermore, we can monitor system operations and adjust commands to have a better result. Moreover, Matlab have some tools to code DS μ P.

- ▶ Selection programming languages depend on some typical factors such as operation complexity, processing speed, cost of components, system development tools of production company DS μ P.
- ▶ Currently, there are many companies present different structure DS μ Ps, integrated or non-integrated ADC and DAC with different costs from a few hundreds dollar.s
Microchip, Analog Devices v Texas Instruments are 3 typical companies

What is a signal?

What is a system?

Signal Processing

Applications of
DSPExample: EEG
pre-processingSubject objectives
and structure

DSP Technology

▶ TMXE320AV110PBM

Ch. 1



What is a signal?

What is a system?

Signal Processing

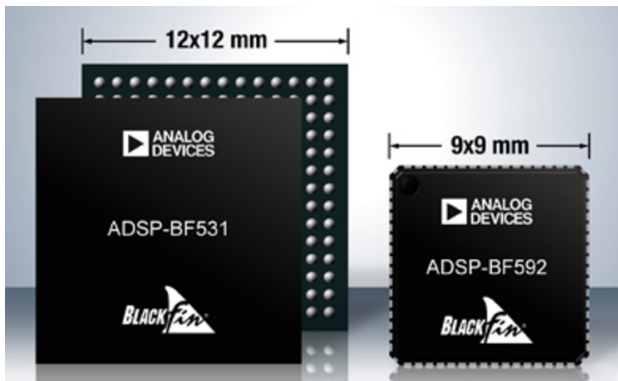
Applications of DSP

Example: EEG pre-processing

Subject objectives and structure

DSP Technology

▶ ADSP-BF592



What is a signal?

What is a system?

Signal Processing

Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology

► dsPIC microcontroller

Ch. 1



What is a signal?

What is a system?

Signal Processing

Applications of
DSP

Example: EEG
pre-processing

Subject objectives
and structure

DSP Technology